

# WeeBee Code Brief

The aim of this mini-project is to create new assets for the WeeBee Engine (backgrounds, scenery, actors) and use them to code a short animated story.

There are two options. But for both you need to draw on some **theory** to ensure your assets are coherent, i.e., they work well together. The preferred theory is **Embodied Cognition** explained in a separate document.

Note **you may not use images from the internet**, you should create your own images. You could start with a line drawing, scan and color using Photoschop, Gimp. Or you could do something else.

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## Option 1 – The ‘Sci-Fi’ Theme

This is a version of the Engine under development. The Actors have been created by a lead Disney Artist, Rolf Mohr, but the Props and Backgrounds were created by an amateur.

Your job is to create some more Props, Scenery and Backgrounds which are coherent with the existing Actors.

Then code a short meaningful story using your assets.

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## Option 2 – A New Theme

Here you could choose your own theme and develop Actors, Props and Scenery which form a coherent whole. Some suggestions

- Chinese folk stories
  - Life on Mars
  - The Wild West
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