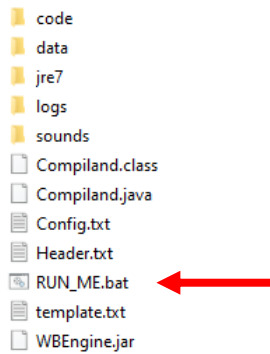


# Quickstart Turtle Graphics

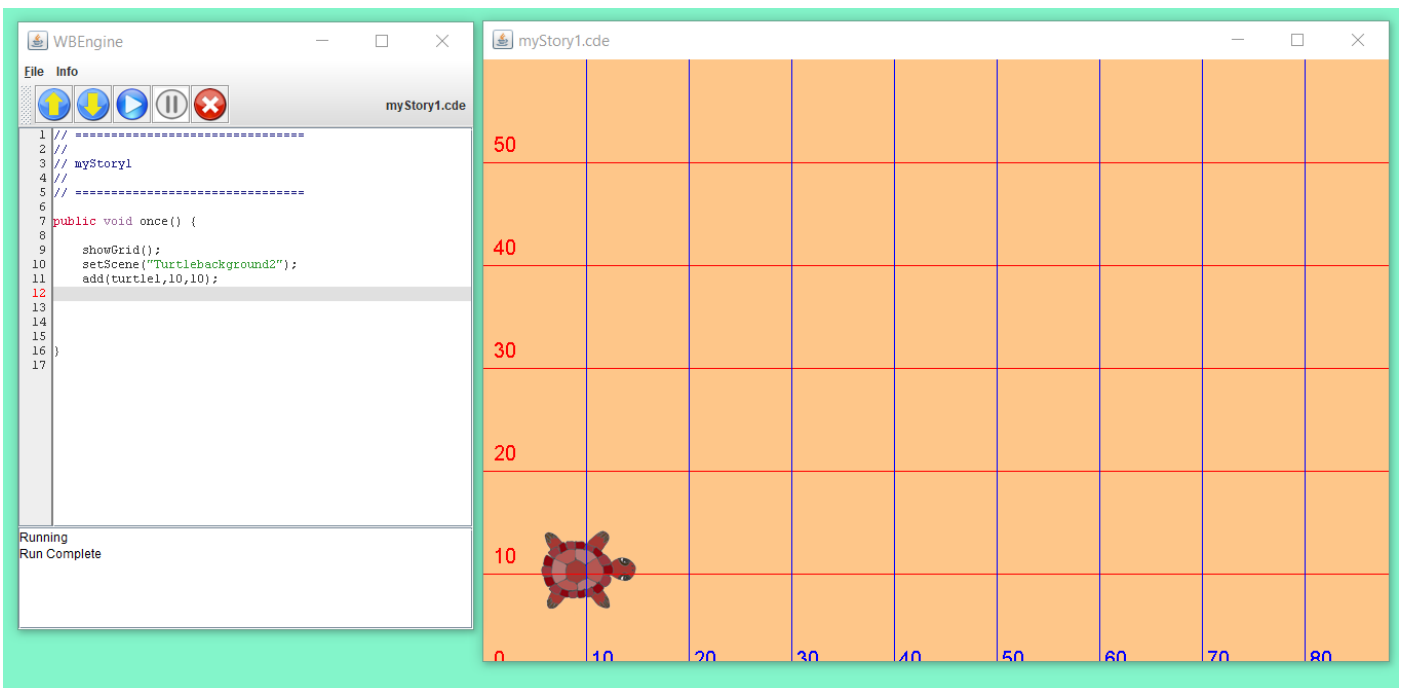
1. Start the engine by double left click on RUN\_ME.bat



2. Hit the play button



and you should see this



3. Now add the following lines of code

```
turtle1.setPenDown(true);
```

```
turtle1.moveForward(10);
```

and the turtle will draw a red line 10 units long.

4. Now consult the main Turtle Graphics document.